

PAUL ROBERT TURNER A.O.C.A.D

Digital Matte Painter

Visual Artist



www.paulrobertturner.com



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Qualifications and Services

Digital Matte Painting| Projection Geo and Multi Camera Projections set up| Set Extensions| Clean Plating| Concept/Design| Compositing| Expert knowledge in Traditional Visual Art, Perspective, Colour Theory, Composition, Lighting, Proportion and Scale| Consistently Communicative, Outgoing, Patient, Outstanding Team Player

Education

2018-19 Seneca Visual Effects for TV and Film
2000 Michael John Angel Traditional Schools, Study of Classical Drawing and Painting
1999 Sheridan College 1st year Classical Animation program
1994-98 Ontario College of Art and Design, A.O.C.A.D. Drawing and Painting
1997 OCAD Independent Study Program, Florence, Italy

Experience

2019- 2020 Pixomondo- Digital Matte Painter

Created Matte Paintings for TV series and film in Photoshop with appropriate layering and scene management. Gathered reference and created concepts and integrated cg renders for use in DMP's when necessary. Modeled for projections in Maya, set up cameras and assembled projection set ups in Nuke for delivery to Comp.

Goliath Season 3
Mandalorian
Star Trek- Short Treks
Greenland
Raised by Wolves

Star Trek Discovery
Locke and Key
The King of Staten Island
West World Season 3

Awards

2020 Matte Painter- The Mandalorian; The Child- VES Award- Outstanding Visual Effects in a Photoreal Episode

Software

Photoshop| Maya| Nuke| V-ray| Arnold